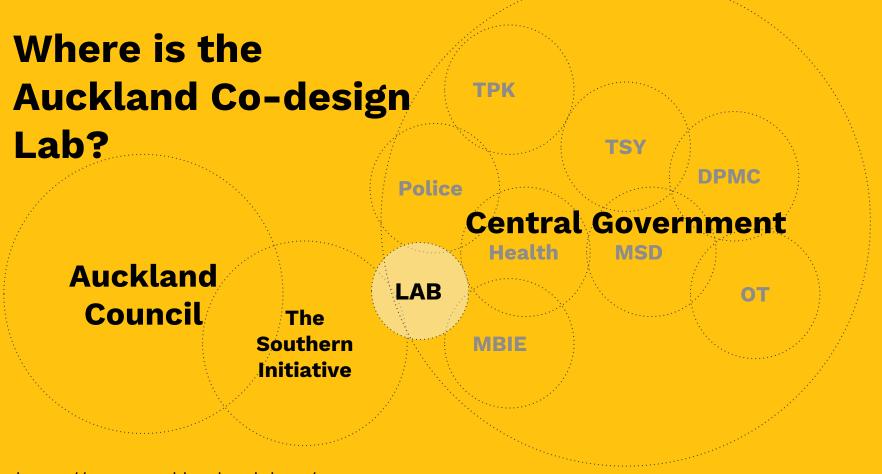
Co-design for wellbeing: building capabilities and conditions 7000

Penny Hagen (smallfire.co.nz), Co-design Lead, Auckland Co-design Lab, The Southern Initiative - Auckland Council @pennyhagen @CodesignLab_AKL https://www.aucklandco-lab.nz/







https://www.aucklandco-lab.nz/

Co-design for wellbeing

A service/individual oriented approach to wellbeing



Approaches to wellbeing that are locally responsive, strengths-based, community-led and systems orientated

Co-design as a process for new ideas & services



'Co-design' as a means to build capacity and capability for change across the system Co-design for Wellbeing: building capabilities and conditions

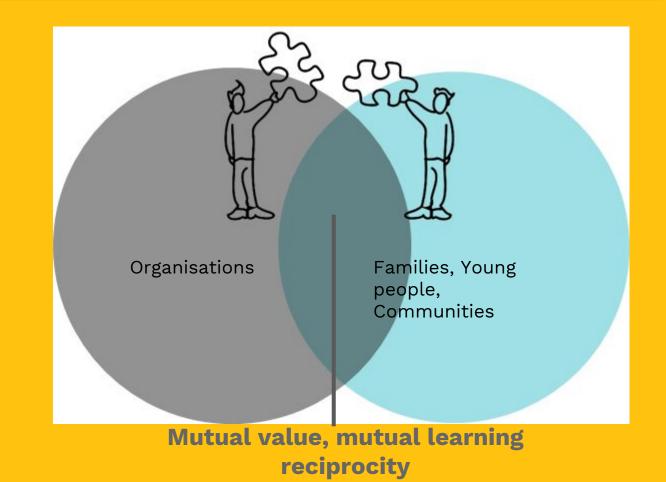
Today



A (brief) Co-design Definition

Co-design

Increasing impact by working *with* people, families, whānau and stakeholders, enabling outcomes that matter to them.



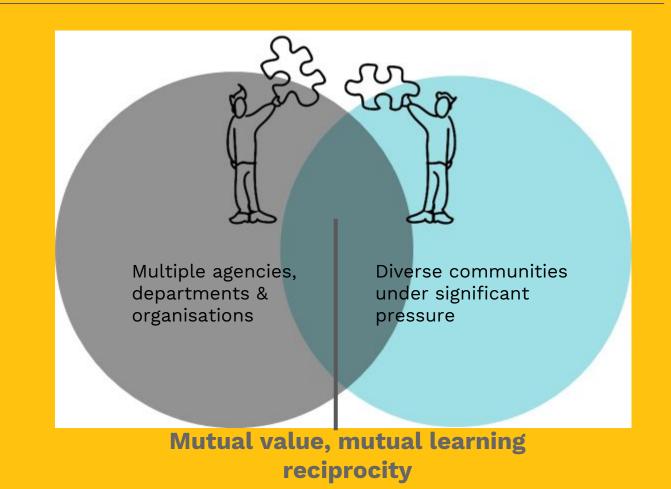
A (brief) Co-design Definition

Co-design

Active participation and partnerships.

Reciprocity

Necessarily a *sharing of power* and influence



(co)-design process

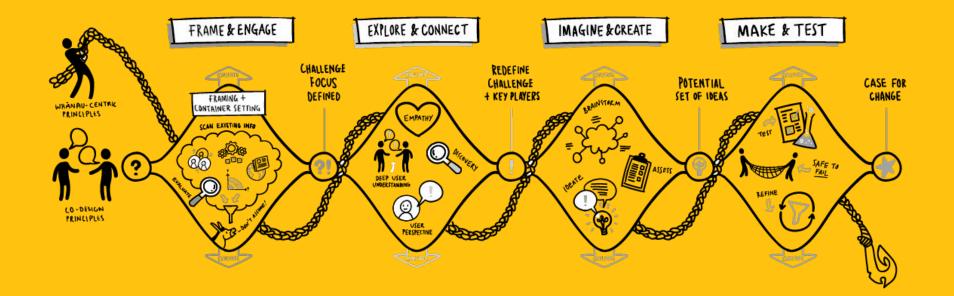


Image from Auckland Co-design Lab

A (brief) Co-design Definition



Māori Co-design Co-design in Indigenous Knowledge

Image from Presentation by: Crystal Pekepo (Ngāti Vara, Ngāti Kahungunu) - Toi Tangata Co-Design

'Co-design and Community Development: Kōrero and Insights from Māori Co-designers' Community Research Webinar'

http://www.communityresearch.org.nz/webinar-co-design-community-development-korero-insights-maori-co-designers/

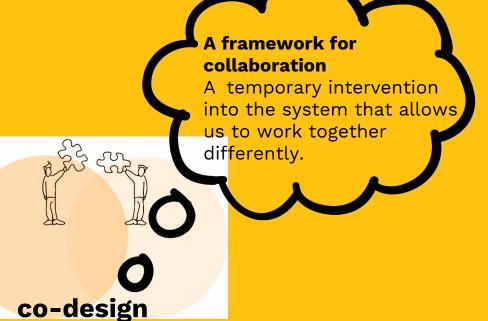
Link:

A continuum of practice



Engagement User Centred Design Mutual learning Mutual outcomes Capacity Building Whānau-led Whānau-leading Community-led

A continuum



Engagement User Centred Design Mutual learning Mutual outcomes Capacity Building Whānau-led Whānau-leading Community-led

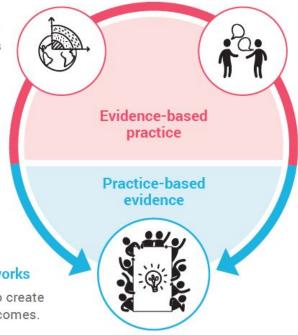
Three opportunities

1. Localising & building the evidence-base

1. Localising and building the evidence-base

Big data, Quantitative

Focus on 'what', 'where' and 'who' is experiencing various indicators of disadvantage



Thick data, Qualitative

Focus on 'why' and 'how' people experience disadvantage, and what can help to shift indicators

Testing, prototyping, learning what works

Working with communities in context to create action and foundations for shifting outcomes.

Image thanks to Dr Ingrid Burkett TACSI https://www.tacsi.org.au/

Early Years Co-Design Mamas

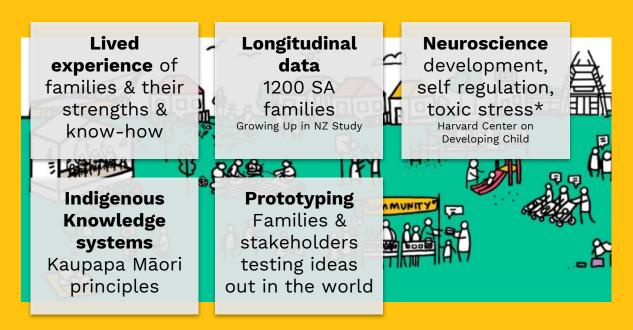


How might we support parents to give their tamariki (children) a great start in life

Further information available at https://www.aucklandco-lab.nz/early-years/

Early Years

Combining evidence-based practice and generating practice-based evidence to understand:



Whats going on for families?

What makes it harder for families?

What helps? What works here?

How might we build the capability of the system to do this together?

Whānau Wellbeing in Waitematā

Protective factor cards



Supporting community-led primary prevention

https://library.nzfvc.org.nz/cgi-bin/koha/opac-detail.pl?biblionumber=5246



Co-design has the capacity to:

Help teams localise the evidence-base

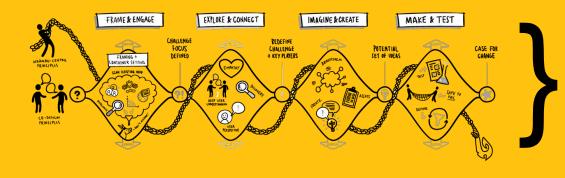
Interrogate the evidence-base from a local perspective

Build new evidence for what works, what doesn't what might be possible (practice-based evidence)

Three opportunities

1. Localising & building the evidence-base 2. Working at multiple outcomes/ levels of change

Outputs in and through co-design



Track and aim for multiple levels of outcomes (not just prototypes or initiatives) - change through and from the design process.

Early Years



Multi-level outcomes e.g:

Mamas

Confidence and self-efficacy of whānau/families

Connections to / in community

Mamas/Organisations

Awareness / knowledge of parenting/ child development

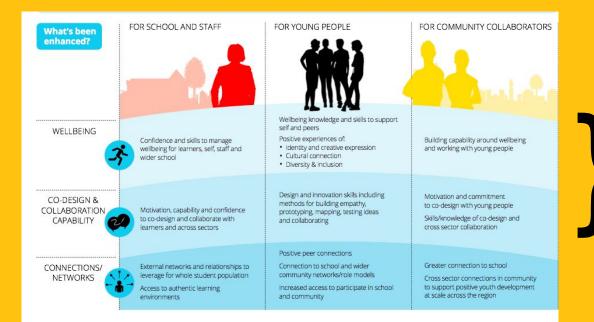
Organisations/Govt

Awareness in role of of reducing stress / creating bandwidth for families

Capability in co-design practice

2. Working at multiple outcomes/levels of change

Lifehack



Multi-level outcomes e.g.,

Students/Practitioners/ Community Wellbeing literacy actioned

Confidence in co-design/collaboration

Relationships and connections

School/Org/Govt Strategy and investment changes

Image from Lifehack Community Youth Wellbeing Collaboration. Further information at https://lifehackhq.co/lifehack-resources/2017-ojc-wellbeing-collaboration/



Co-design has the potential to:

Build individuals/practitioner executive functioning, confidence, capability, self efficacy

Create opportunity, capability and motivation for organisational practice changes (and models participatory practice)

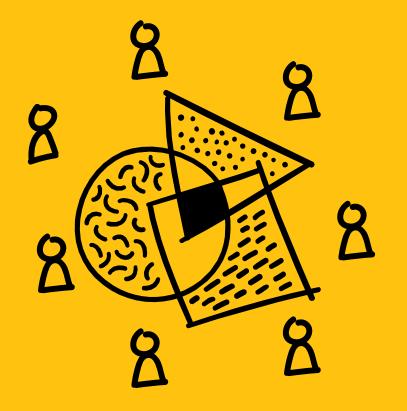
Build social connections, cohesion and partnerships that support future work and investment

Three opportunities

Localising & building the evidence-base

1.

2. Working at multiple outcomes/ levels of change 3. Enabling new configurations community/ youth-led responses



Services not services

How might we reconfigure and/or redistribute the assets we have?

How might young people/community be supported and resourced to lead responses?

Ko Huiamano





Peer to peer Whānau to whānau

http://www.middlemorefoundation.org.nz/kohuiamano.html

3. Enabling new configurations community/ youth-led responses

Youth-led



9/0 de. 7-10 62 22 OIC 22 9 8 AGES 4 11-15 I FARNERS PEOPLE FROM NEW SCHOOL KEY WELLBEING WEEKS WORKSHOPS NON HEARING COMMUNITY & EMERGING COLLABORATORS & HEARING ORGANISATIONS COMMUNITY FOR SCHOOL AND STAFF FOR YOUNG PEOPLE FOR COMMUNITY COLLABORATORS What's been enhanced? Wellbeing knowledge and skills to support self and peers WELLBEING Positive experiences of: Confidence and skills to manage Building capability around wellbeing Identity and creative expression wellbeing for learners, self, staff and and working with young people Cultural connection wider school · Diversity & inclusion Design and innovation skills including Motivation and commitment CO-DESIGN & methods for building empathy, to co-design with young people **COLLABORATION** Motivation, capability and confidence prototyping, mapping, testing ideas to co-design and collaborate with Skills/knowledge of co-design and CAPABILITY and collaborating earners and across sectors cross sector collaboration Positive peer connections Connection to school and wider Greater connection to school CONNECTIONS/ External networks and relationships to leverage for whole student population community networks/role models NETWORKS Cross sector connections in community Access to authentic learning Increased access to participate in school to support positive youth development at scale across the region and community

Lifehack

Programme Summary

Wellbeing in Waitematā

3. Enabling new configurations community/ youth-led responses Creating space away from an existing programmes to rethink how exiting assets are applied

Connecting community to existing resources through partnership and collaboration

Growing the capacity for community to lead their own responses Co-design for Wellbeing: building capabilities and conditions



?

This way of working is hard

Co-design for Wellbeing: building capabilities and conditions



This way of working is hard

Requires change at all levels

This way of working is hard...

Capabilities and conditions for co-design



Stream 2.



How we work with people, whānau & stakeholders

How are whānau and other stakeholders involved in design and delivery of outcomes?

How we design & innovate

How do we apply design and evaluative approaches to identify, iterate and embed responses and the capacities needed to deliver them?

Stream 3.

Our organisational integration & responsiveness

How do we manage responsively and work together to build our learning?

Stream 4.

Our structural conditions

How do our structures, policies, funding, resourcing and measures enable participatory and whānauled approaches?

Are we:

For more info see Capability Framework https://www.aucklandco-lab.nz/resources/

Co-design for Wellbeing: building capabilities and conditions

Things to consider



This way of working is hard

We don't have the answers yet

Requires change at all levels

New models are needed

Co-design for Wellbeing: building capabilities and conditions

Things to consider



This way of working is hard Requires change at all levels We don't have the answers yet

New models are needed

Emerging integrated discipline – new ethical issues

What is needed to support a social innovation workforce

What are our motivations for co-design? Whose version of co-design? Who is setting or influencing the agenda? Who decides what success looks like? Who decides the above?

Thank you

penny.hagen@aucklandcouncil.govt.nz https://www.aucklandco-lab.nz/



